Default

Michele Berionne

| COLLABORATORS | | | | |
|---------------|---------------------------|-------------------|-----------|--|
| | <i>TITLE</i> : Default | | | |
| ACTION | NAME | DATE | SIGNATURE | |
| WRITTEN BY | Michele Berionne | February 12, 2023 | | |

| REVISION HISTORY | | | | |
|------------------|------|-------------|------|--|
| | | | | |
| NUMBER | DATE | DESCRIPTION | NAME | |
| | | | | |
| | | | | |
| | | | | |

Contents

1 Default

| Default 1 | | | | |
|-----------|--------------------|---|--|--|
| 1.1 | The author me!! | 1 | | |
| 1.2 | Reminder | 1 | | |
| 1.3 | ReminderGUI | 1 | | |
| 1.4 | ThanX | 3 | | |
| 1.5 | To Do | 3 | | |
| 1.6 | What's a REMINDER? | 3 | | |
| 1.7 | Reminder!!!! | 4 | | |

Chapter 1

Default

1.1 The author... me!!

AUTHOR:

```
Michele Berionne
Via Rubicone 42
00198 Rome
Italy
M.Berionne@agora.stm.it
Michele_Berionne@amp.flashnet.it
```

Write or email me for questions, ideas or thanking !!!!

Вуе

1.2 Reminder

REMINDER

This is the second program. How do you use it? Just copy it to the WBStartup drawer of your Workbench.

When a message is displayed, you can choose between two options:

- Continue will go on, checking if there are other messages to be shown or, otherwise, quitting.
- Delete will delete the shown message so you won't see it again. For example, let's pretend a weekly message like: Call your sister. Then, unluckly, she comes to your house, so you can delete it (ot her?)

1.3 ReminderGUI

REMINDER GUI

This is the first of two programs. This is used just to set the thing to be reminded, but it's as useful as the other, since one can't work without the other.

Let's see it better!

There are 5 buttons (the sixth is ghosted and is available for future implementation):

ADD This is used to add a new record to the list. You have to set what kind of record you want before clicking on it. Do you need explanation about the different types? No, I hope, otherwise, turn your Amiga off and FORGET this reminder! A window will pop up, allowing you to decide when the reminder will have to display the message. There are different windows for different kind of records: EVENT: You'll have to type in the year, the month and the day. This record will be shown just one day in your life! YEARLY: Like above, but the year is ghosted because the message will be shown once a year, but every year. MONTHLY: Again like above, but even the month is ghosted? Try to say why ... WEEKLY: This window is different, and there's a cycle gadget with all the 7 days of the week. Click on the gadget until you see the right day. DAILY: This is the easiest one, since it's displayed every day and you don't have to set any thing. EVERY X DAYS: You'll have to type the gap between the same message. This king of record is useful, for example. to remember: Every 10 days, I must make a backup...or...Every 3 days I must call my sister... and so on!

> All the different kinds have 4 string gadget where you have to type the message that you want to be shown. In the listview of the main window, just the first line of the message is shown. Each line cannot be longer than 40 characters and the first one can't be empty. In the Event, Yearly and Monthly windows there's also another button called Anticipation. Clicking on it, the message will be shown not just in the right day, but even in the 5 previous days.

- This can be useful if you don't turn your Amiga on every day or if you need to buy a present for a birthday!! EDIT This is used to edit a previously saved record. You have to select which one by the listview below before clicking on it. A window
- which one by the listview below before clicking on it. A window like the one to add record will pop up: see above for further informations.
- DELETE This is used to delete the record marked in the listview below. A deleted record cannot be saved, so use it carefully.

INFO Well, just click it and watch!

QUIT No comment.

1.4 ThanX

THANX

I want to thanX:

| Pietro Ghizzoni | Your extension is fantastic: look this program!! :-) |
|-----------------|--|
| Andy Church | Why? I don't know |
| C. Stewart | The idea is yours, the talent is mine!! |
| Chris Hodges | The AMCAF is fantastic: what a world without it? |
| Amp BBS | Well, FOV did it and so I'm doing too! :-) |
| Fabio Chiechi | While you're in Puglia, look what I did! |
| Francois Lionet | Weren't you able to make Gui extension? ;-) |
| Ben Wyatt | I'd like to see your last KnockOut. |
| Arturo Ortino | Use ITAL to speack Italian! |

The Reminder is totally made in AmosPro, using commands from:

Gui Extension by Ghizzoni Intuition extension by Church AMCAF by Hodges Ldos by Sjoberg

1.5 To Do

TO DO:

- Well, in the future version there will surely be a calendar to see all the things in a month at the same time. So, if the 13rd is your mother's birthday, you can have time to buy her a gift!
- What else: probably nothing !!! ... It's already perfect !!

1.6 What's a REMINDER?

WHAT'S A REMINDER?

A reminder is a very simple program made to help you to remind (that's incredible!) appointments, birthdays, important days or other, like when to do a back-up or so on!

Using a reminder every time you turn your Amiga on, you'll be able to know that today it's your girlfriend birthday, or that you have to bring the dog out becouse the last day your wife did it.

Stupid and little things, but forgetting them, you could be loose!

1.7 Reminder!!!!

REMINDER v1.1

by Michele Berionne

What's~a~reminder. Two programs: ReminderGUI

Reminder

To~do

The~author...~me!!

ThanX! Reminder is SHAREWARE: If you like it or use it or find it nice ↔ and useful

or whatever else you want, send 10,000 italian lira to the author! You can distribuite and copy it as much as you want, but you can't change it in any part and you have to give this doc together.

I'm not responsable for any damage it can cause to your computer, health or private life.